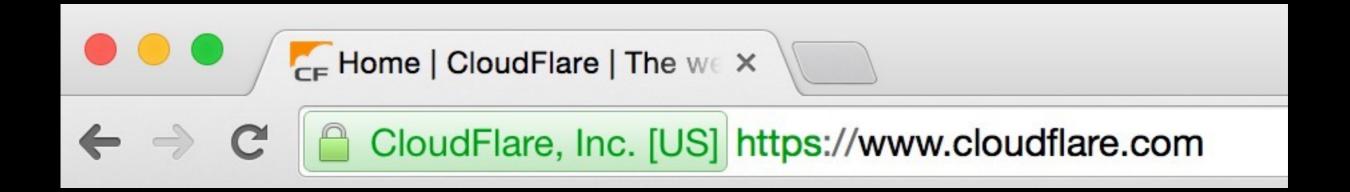




# Universal SSL

Nick Sullivan @grittygrease

# Real Real World Crypto: HTTPS





## HTTPS Myths

- Only for banking
- Only for authentication
- Too hard



## HTTPS is used for

- Visitor privacy
- Invasive intermediaries
- SEO?



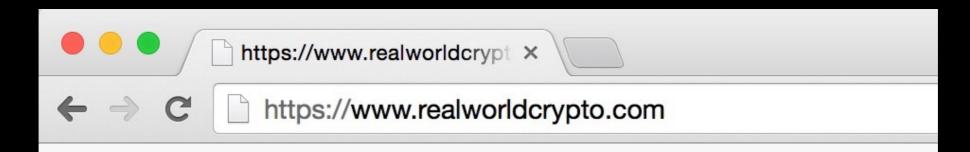
#### First some good news...

#### realworldcrypto.com

does not have any TLS vulnerabilities



#### The bad news





#### This webpage is not available

**Details** 

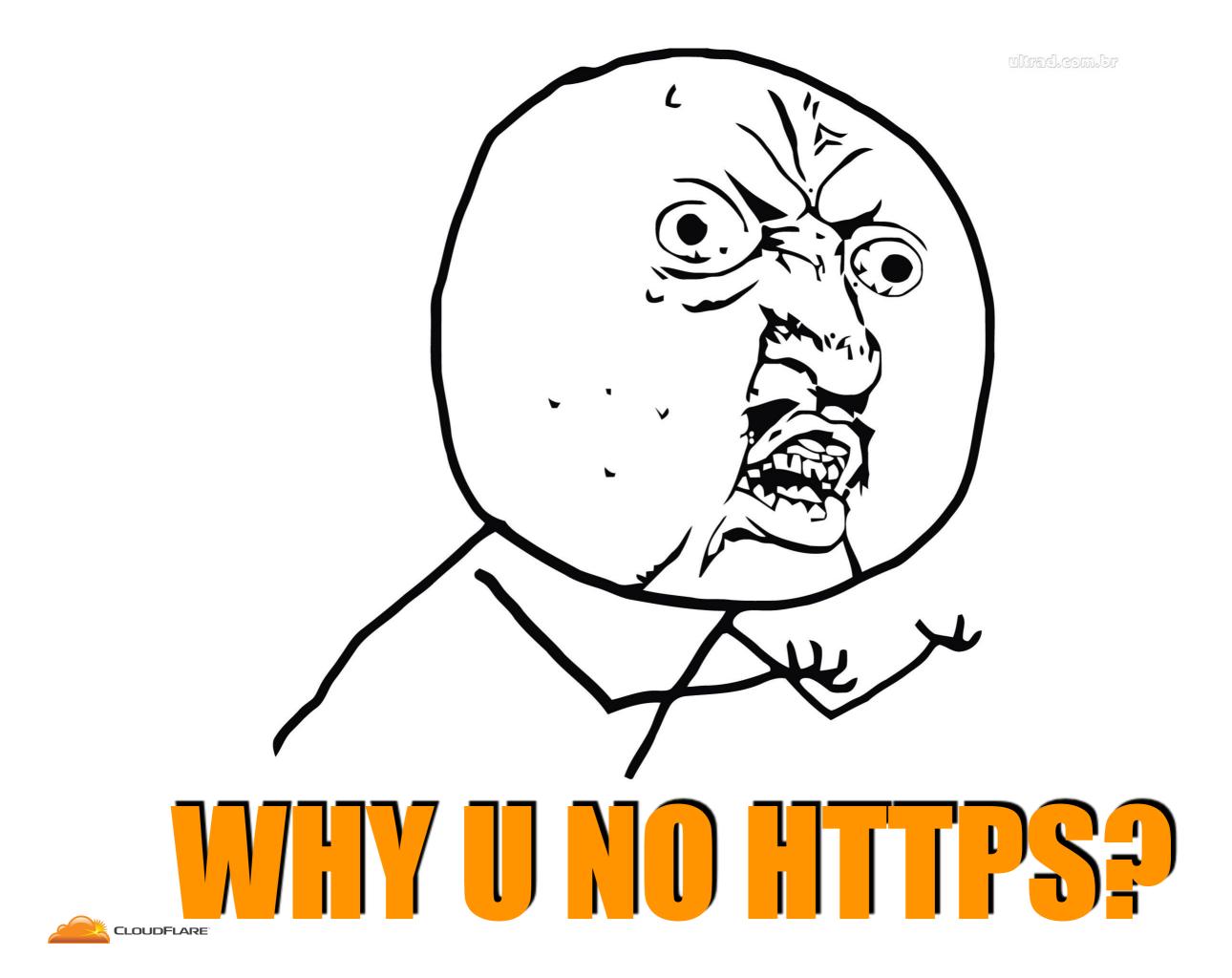




#### And at the low end...

- Personal sites
- Small businesses
- Shared hosting (Github pages, etc.)





# Reasons at high end

- Sysadmin time/training
- Business process and risk
- Vendor cost (CDN, Hardware)
- Third party liability
- Mixed content warnings from ads



#### Reasons at low end

- Certificates cost money
- Hosting provider capabilities
- Setting up HTTPS is complicated
- Fixing vulnerabilities



Goal

#### Get more sites on HTTPS

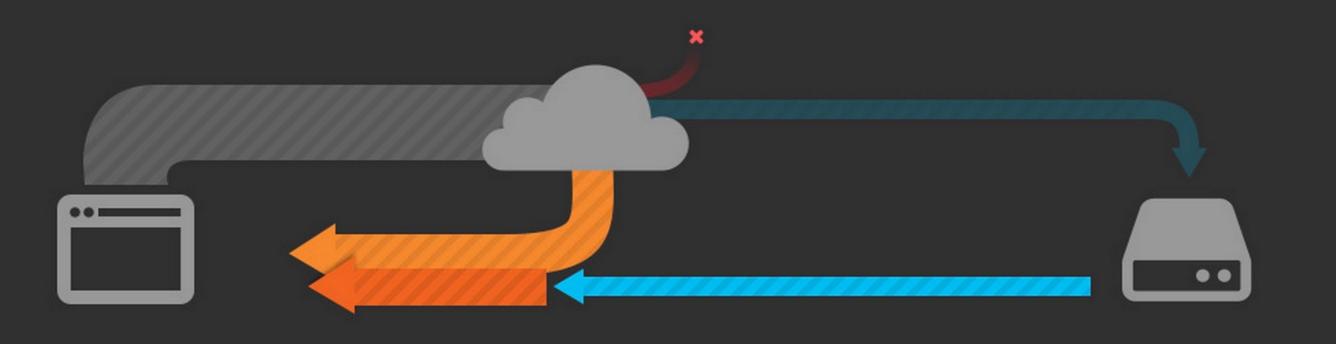




#### HTTPS as a service



#### CloudFlare Reverse Proxy



Bandwidth saved by CloudFlare

Bandwidth you pay for



#### Potential issues

- Certificate Management
- Scaling
- Performance



#### Problem

#### Certificate Management



#### Solution

#### Automated Certificate Issuance



### How does a CA validate a site?

- Domain validation (DV)
- Organization validation (OV)
- Extended validation (EV)



### How does a CA validate a site?

- Domain validation (DV)
  - WHOIS email
  - DNS
  - HTTP



### Whois email

\$ whois realworldcrypto.com

The Registry database contains ONLY .COM, .NET, .EDU domains and

Registrars.

Domain Name: realworldcrypto.com

Registry Domain ID: 1839854081\_DOMAIN\_COM-VRSN

Registrar WHOIS Server: whois.register.com

Registrar URL: http://www.register.com

Updated Date: 2013-12-20T05:00:00Z

Creation Date: 2013-12-20T16:52:54Z

Registrar Registration Expiration Date: 2023-12-20T05:00:00Z

Registrar: Register.com, LLC.

Registrar IANA ID: 9

Admin Name: Dan Boneh

•••

Admin Email: dabo@cs.stanford.edu



#### DNS Validation

- If you control DNS, you control the site
- Add a TXT record to DNS with token from CA

\$ dig realworldcrypto.com TXT

realworldcrypto.com. 14399 IN TXT "google-siteverification=8-V5SmsK-pBf9PLCE49ACqFCX4qymWylbNVFaIDbtXc"



#### HTTP Validation

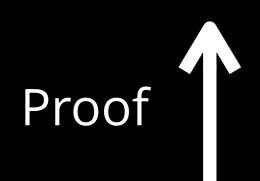
- If you control page content, you control the site
- Add a meta-tag to HTML

<meta name="validator" content="...">

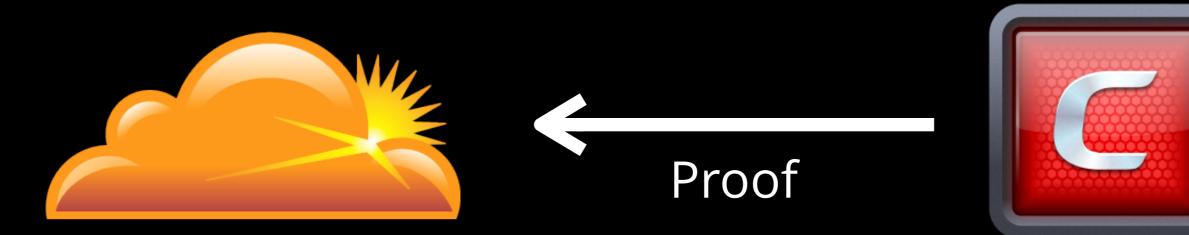




#### CloudFlare Edge DNS



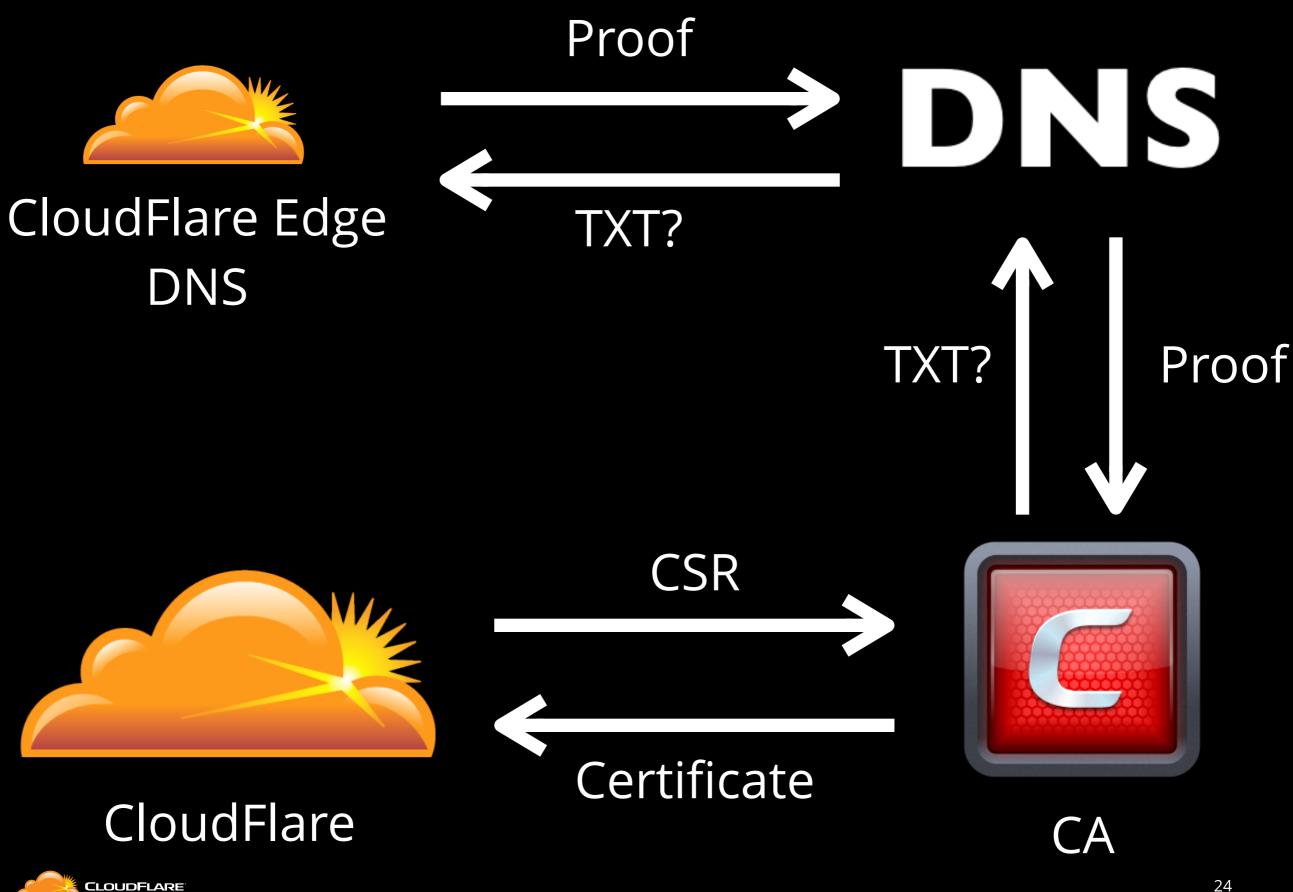








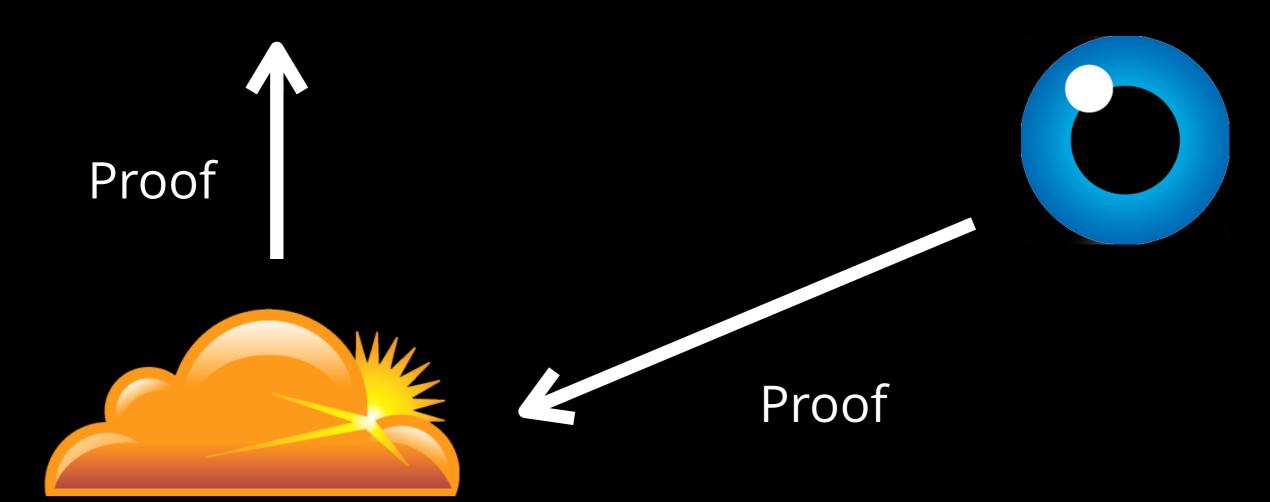




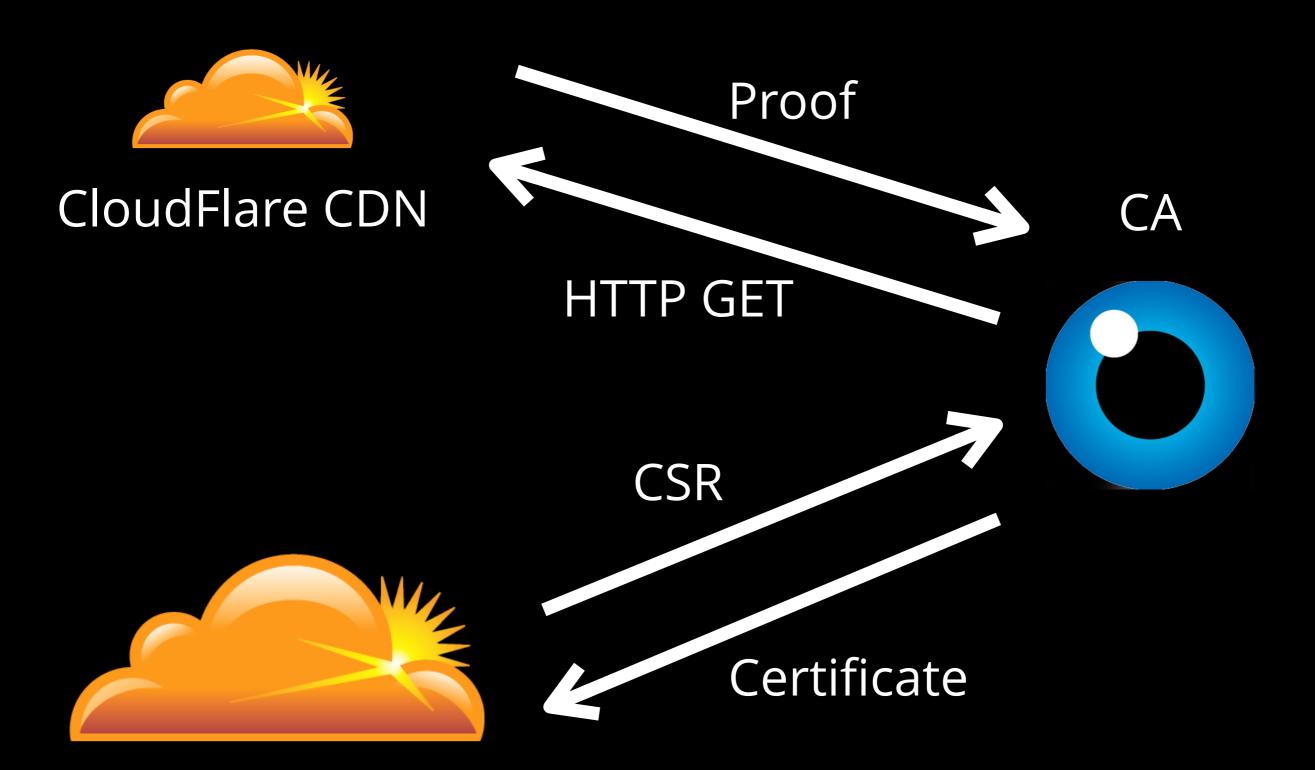


#### CloudFlare CDN















#### Certificate Management





Problem

Scaling



#### Customer Power Law

High-end enterprises	1,000s
Businesses with budgets	10,000s
Cost sensitive sites	100,000s
Free customers	1,000,000s

All numbers approximate

for illustration



#### Assumptions

• One IP address per site

- Web server can handle around 10,000 certificates
- Service owns 10,000 IPv4 addresses



# High-end enterprises

- 1,000 sites
- 1,000 certificates

• Easy to handle



# Third party liability?

- Keyless SSL
  - Keep private key on premises
  - Open signing oracle to proxy
  - Proxy splits handshake



Hello! Let's start a encrypted conversation using TLS 1.2.

I want to talk to bank.com I know the following cipher suites:

- ECDHE and RSA with 128bit AES in GCM mode and SHA256

- RSA with 128bit AES in GCM mode and SHA256 Here's a randomly chosen number:

3d86a5..04

Hi there, I think we can chat.

Let's use the cipher: RSA with 128bit AES in GCM mode and SHA256 Here's my random number: ca35f0..13 Here's my certificate chain:

[bank.com's certificate]

This certificate checks out: it was issued to bank.com and digitally signed by a certificate authority I trust. Here's a secret encrypted with the RSA public key I took from your certificate:

[encrypted pre-master secret]

We can both derive the same key using this secret and the random numbers we exchanged.

I have decrypted the secret and derived the key. From now on let's use the key to encrypt what we say.

[It's so great to speak privately] [Can you get me the current balance of my checking account?]

[Sure thing, you have \$12.05 left in that account] \_

#### Sure, here's the decrypted message: [pre-master secret]

Hey, you're the one with the key for bank.com, can you decrypt this for me? [encrypted pre-master secret]







## Keyless SSL

#### Example handshake performance

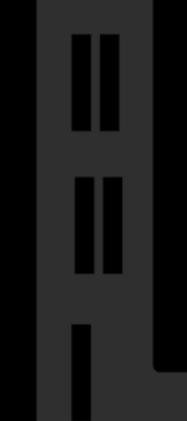
No proxy: 895ms

Proxy with keyless:

Proxy with key:

346ms

149ms





### Businesses with budgets

- 10,000 sites
- 10,000 certificates

Near capacity for stock web server



#### Cost sensitive sites

- 100,000 sites
- 100,000 certificates

• This begins to get tricky



# Subject Alternative Names

Associate values to a certificate (DNS Name, IP)

	8 Google	>	<			
← → C ☐ https://www.google.co.uk						
	Geo	Trust Global CA				
	→ 📷					
		google.ot		1		
		DNON	•	1		
		DNS Name	*.google.com			
		<b>DNS Name</b>	*.android.com			
		<b>DNS Name</b>	*.appengine.google.com			
		<b>DNS Name</b>	*.cloud.google.com			
		<b>DNS Name</b>	*.google-analytics.com			
		<b>DNS Name</b>	*.google.ca			
		<b>DNS Name</b>	*.google.cl			
		<b>DNS Name</b>	*.google.co.in			
		<b>DNS Name</b>	*.google.co.jp			
		<b>DNS Name</b>	*.google.co.uk			

# Solution to certificate problem

- Put multiple sites on same SAN
- ~40 or so SANs before performance is affected

Sites can't spoof each other: managed key



## Cost sensitive sites

- 100,000 sites
- 10,000 multi-SAN certificates

Acceptable web server



### Free customers

- 1,000,000 sites
- 100,000 multi-SAN certificates?

Even with SANs, this doesn't scale



# Lazy Loading

- Load certificates into memory when needed
- No need to reload web server

100,000 certificates are possible



# How many IP addresses?

Let's assume one IP per server per site



# **CloudFlare's Global Network**





### IP addresses needed

- 1 certificate per IP per PoP
- 100,000 certificates
- ~3 million IPs for 30 pops

- CloudFlare only has ~1 million IP addresses
- Only ~16 million in a Class A network



### Unicast vs. Anycast Networks

- Unicast: each machine gets its own IP
- Anycast: each machine gets the same IP
  - Network handles routing via BGP



# Source addresses for one IP

0



8

៓

# As seen from Singapore



# As seen from Santiago



# Using Anycast

- 1 certificate per IP, no matter how many servers
- 100,000 certificates
- 100,000 IPs

• Still not ideal



### Solution

# Server Name Indication (SNI)



## What is it?

- TLS extension that adds the hostname to ClientHello
- Allows "virtual hosting"
- Multiple certificates behind one IP



### Downside

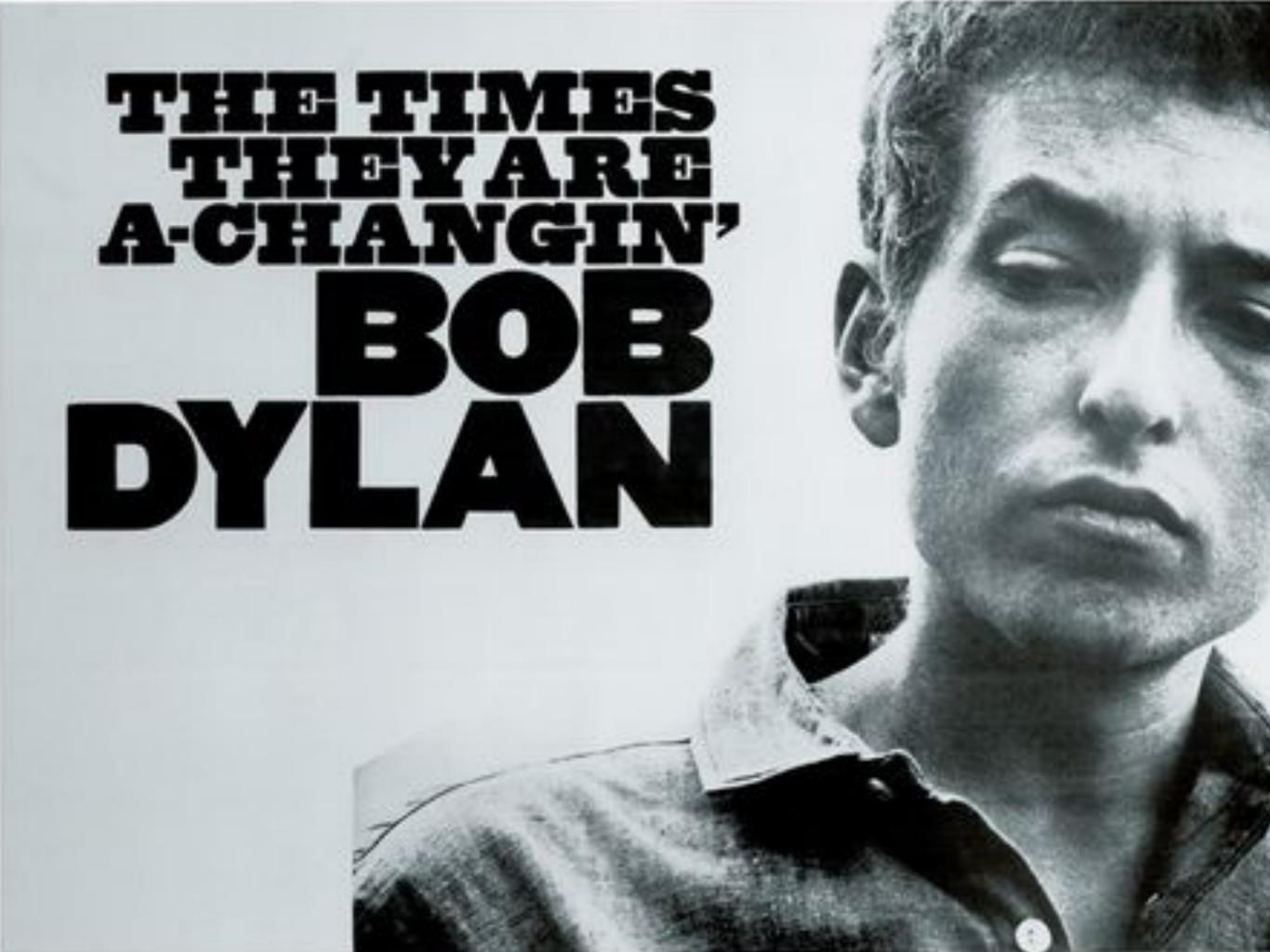
Not universally supported



# SNI Support

	Windows XP	Android	iOS/MacOS
OS Browser	X	3.0+	iOS 4+ MacOS 10.5+
Chrome	3.0+	$\checkmark$	$\checkmark$
Firefox	2.0+	$\checkmark$	





### Meanwhile...

- Windows XP end of life
- Microsoft and Google dropping support for SHA-1
- POODLE exploit causes SSL v3.0 to be dropped



# SHA-256 Support

	Windows XP	Android	iOS/MacOS
OS Browser	SP3	2.3+	iOS 3+ MacOS 10.5+
Chrome	26.0+ SP3	$\checkmark$	$\checkmark$
Firefox	1.5+		



# no SNI support, yes SHA-256

	Windows XP	Android	iOS/MacOS
OS Browser	XP SP3	2.3 only	iOS 3 only
Chrome	3.0+ SP2 3 – 25 SP3	N/A	N/A
Firefox	N/A	N/A	N/A



### Use SNI

- 1,000,000 sites
- 100,000 multi-SAN certificates
- 10 certificates per IP
- 10,000 IPs

Works on modern browsers



# Problem

### Scaling





### Problem

### Performance



## Potential performance issues

- Server CPU usage
- Handshake latency
- Is the site slower with HTTPS?



# CPU utilization - bulk crypt

- Modern Intel CPUs have instructions for AES
  - Advanced Encryption Standard Instruction Set (AES-NI)
  - Carry-less Multiplication (CLMUL)
- ChaCha20/Poly1305 for mobile soon

• Encrypt and decrypt at line rate



# CPU utilization - handshake

- Elliptic curve certificates
  - Assembly implementation of P256 in OpenSSL
  - 10x less computation than RSA on server side



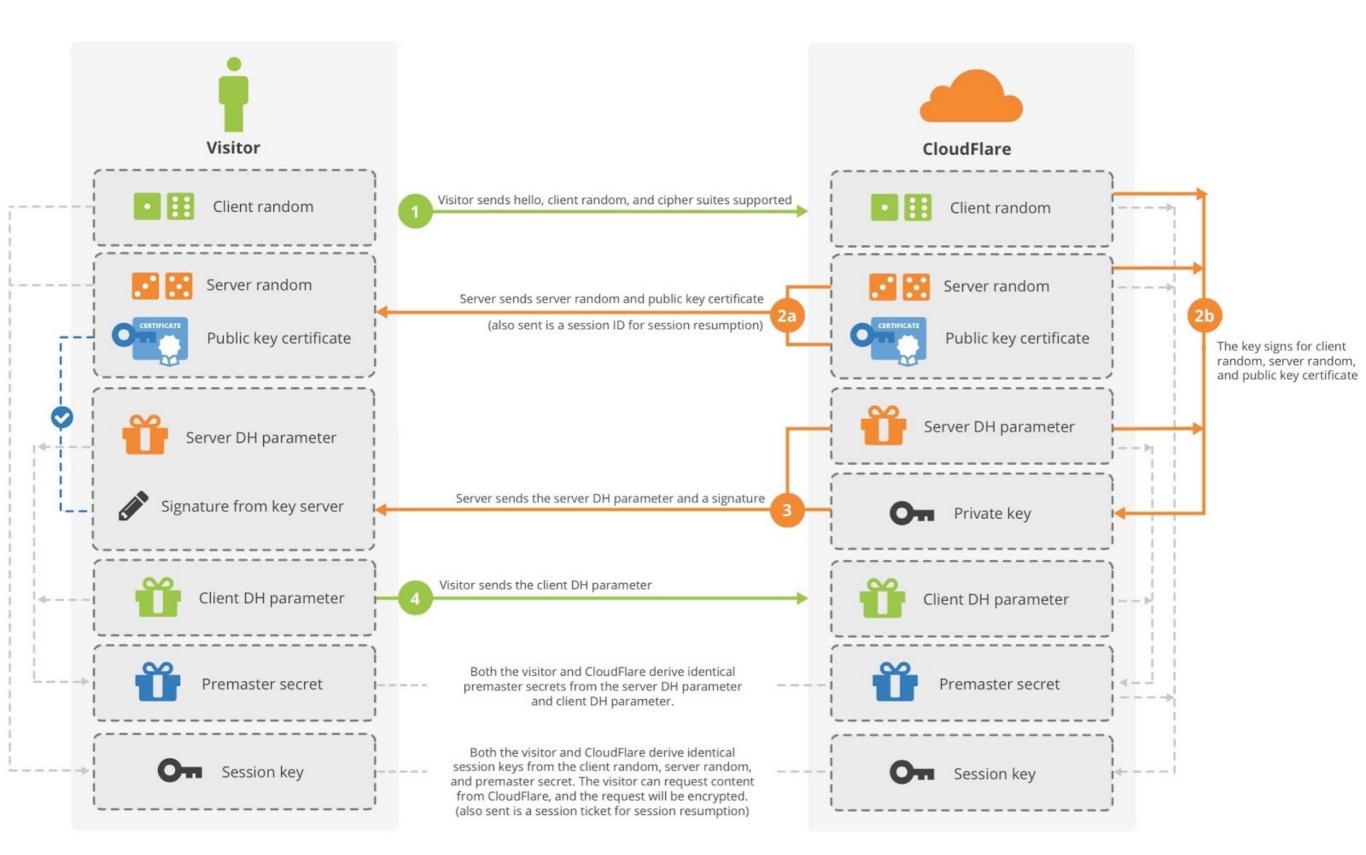
# Latency - handshake

- Session resumption
  - Session tickets, globally resumable
  - Session IDs, resumable within a PoP



### SSL Handshake (Diffie-Hellman)

Handshake

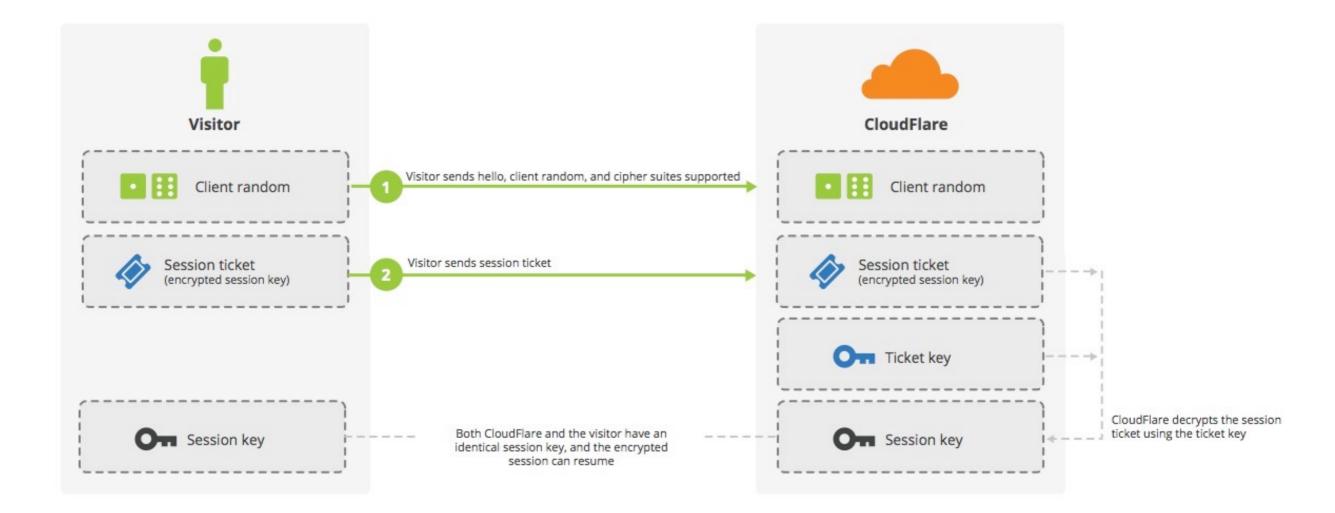


### Session resume with session ID





#### Session resume with session ticket





# Latency - HTTP

Use SPDY



### HTTP vs HTTPS Test

HTTP 🔒 HTTPS

**Encrypted Websites Protect Our Privacy and are Significantly Faster**<sup>1</sup> Compare load times of the unsecure HTTP and encrypted HTTPS versions of this page. Each test loads 360 unique, non-cached images (2.04 MB total). For fastest results, run each test 2-3 times in a private/incognito browsing session.

**7.747 S** Done! Please try HTTPS.

### 



### HTTP vs HTTPS Test

Encrypted Websites Protect Our Privacy and are Significantly Faster<sup>1</sup>

Compare load times of the unsecure HTTP and encrypted HTTPS versions of

this page. Each test loads 360 unique, non-cached images (2.04 MB total). For

fastest results, run each test 2-3 times in a private/incognito browsing session.

**3.171 s** 59% faster than HTTP

HTTPS

HTTP

 $\sim$  $\checkmark$ 



### Problem

### Performance





### Problems

- Certificate Management
- Scaling
- Performance



 $\checkmark$ 



## Universal SSL

- No-hassle HTTPS
- ECDSA certificates
- SNI only
- Free and automatic



• Over a million new sites with HTTPS!



# Universal SSL

Modern browsers only

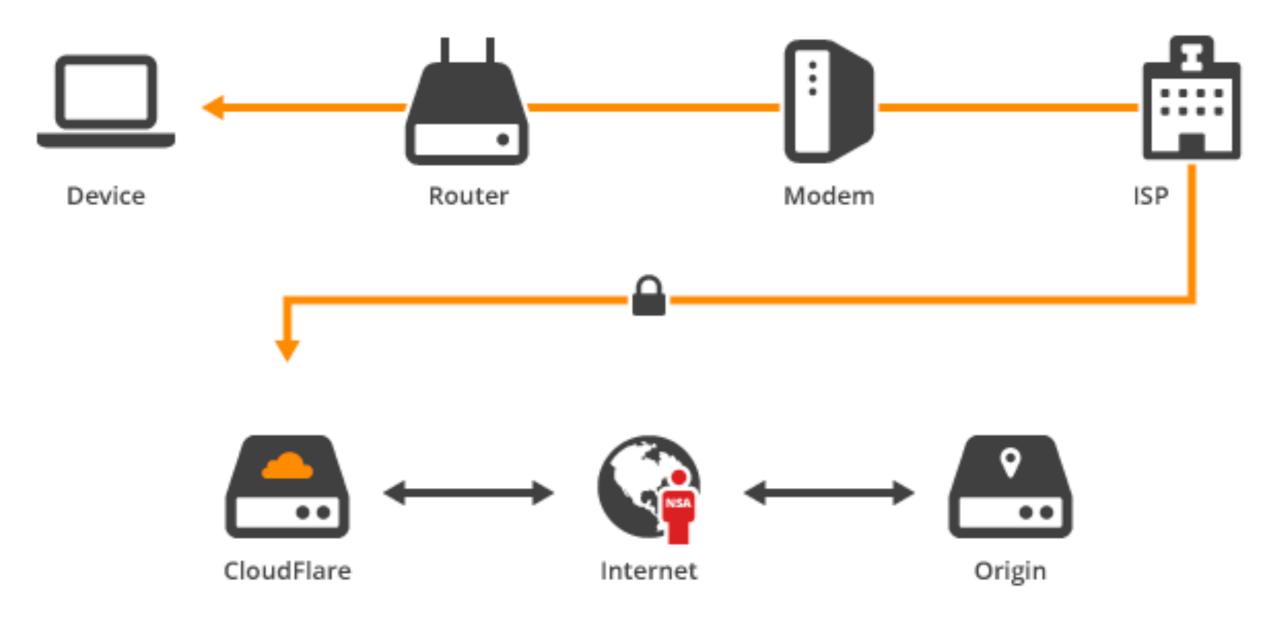


## Some issues left to solve

- Back-end encryption
- Ad networks and mixed content warnings



CloudFlare flexible SSL — front-end over TLS, back-end unencrypted



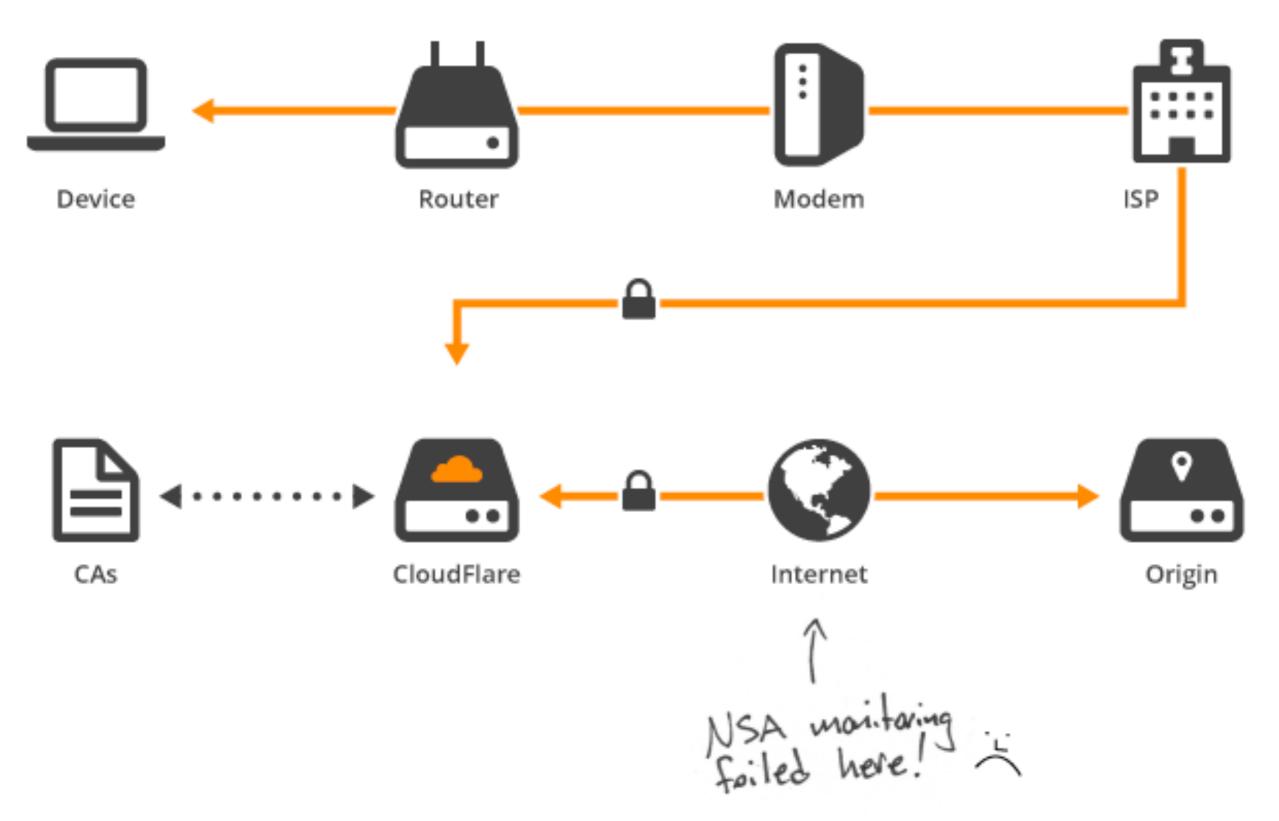


# Automatic Back-end Encryption

- Automatic issuance of certificates for origin
- CloudFlare Origin CA
- Let's Encrypt ???



CloudFlare full SSL (strict) — front-end over TLS, back-end over TLS (validated)



# Mixed content warnings

Invite me back next year when we've fixed it







# Universal SSL

Nick Sullivan @grittygrease