

Practical Cryptanalysis of Json Web Token and Galois Counter Mode's Implementations

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My Job

- ❖ Conduct security reviews, i.e., play the ***attacker*** role mentioned in academic papers.

Agenda

- ❖ Json Web Signature/Encryption ([go-jose](#)) Security Review
 - How tricky and complicated RFC *design* leads to an unsafe implementation
- ❖ Galois Counter Mode (GCM) Crypto Bugs in OpenSSL GCM's wrapper, OpenJDK8, BouncyCastle, Conscrypt
 - We don't talk about well-known IV reuse issue but 2 *other* types of bugs that leak authentication keys.
 - GCM is fragile but its implementations were rarely checked.

Responsible Disclosure

- ❖ Square Inc. awarded me \$5500 for go-jose's crypto issues.
- ❖ GCM bugs were reported to upstream developers and were acknowledged in Nexus Security Bulletin [\[1\]](#), Oracle Critical Patch Update [\[2\]](#), [\[3\]](#)

Important Observations

- ❖ Encryption/Signature signing' input is mostly under our control
- ❖ *Decryption/Signature verification' input is always under attacker's control*

Json Web Signature/Encryption

- ❖ Json tokens that provides (multiple) signatures, ECDH, CBC-HMAC encryption



- ❖ Square Inc's [go-jose](#) is widely used by Google, Let's Encrypt, Square Inc, etc

Embedded public key in signature

- ❖ RFC7515, section 4.1.3: “The ‘JWK’ (JSON Web Key) Header Parameter is the public key that corresponds to the key used to digitally sign the JWS.”
- ❖ Attacker can generate private/public key pair and send the public key together with the signature and make the signature valid. See [\[jose\] High risk vulnerability in RFC 7515](#)
- ❖ Design level’s mistake by RFC.

Square's go-jose embedded public key in signature

- ❖ Go-jose's signing:
 - Enable embedded 'JWK' *by default*
- ❖ Go-jose's verification:
 - Exposes API to get 'JWK' out of signature and uses it for verification.
 - Does not even check whether 'JWK' is a public key; it accepts **HMAC key!**
 - Has multiple sample tests to use embedded public key to verify.
- ❖ Not strictly a library's vulnerability but easily misused

Go-jose's ECDH

- ❖ Checks well-known “Invalid Curve Attack” [1]
- ❖ To prevent attack: for NIST curves, check whether public key is on the *private key's* curve.
- ❖ Go-jose, ECDH_ES (ephemeral static ECDH):
 - *Vulnerable*
 - *Sender can extract receiver's private key*

[1] Ingrid Biehl, Bernd Meyer, Volker Müller, “Differential Fault Attacks on Elliptic Curve Cryptosystems”, CRYPTO 2000

Go-jose's CBC-HMAC

HMAC	aad	16-byte nonce	ciphertext	$uint64(len(aad) * 8)$
------	-----	---------------	------------	------------------------

- ❖ Found a few integer overflows in 32-bit machine, e.g.:

```
make([]byte, len(aad)+len nonce)+len(ciphertext)+8)  
binary.BigEndian.PutUint64(buffer[n:], uint64(len(aad)*8))
```

- ❖ Note: the correct instruction is `uint64(len(aad))*8`. `uint64(len(aad))*8` makes the **boundary** between aad and nonce *unambiguous*.
- ❖ Don't know how to turn integer overflows to remote code execution in go-lang
- ❖ How to turn integer overflows to **HMAC bypass**?

Go-jose's HMAC Auth Bypass Exploitation

$\text{HMAC}(\text{aad} \parallel \text{nonce} \parallel \text{ciphertext} \parallel \text{uint64}(\text{len}(\text{aad}) * 8))$

Buffer	aad	nonce	ciphertext	64
--------	-----	-------	------------	----

||

Buffer	newAad	newNonce	newCiphertext	64
--------	--------	----------	---------------	----

- ❖ Denote: $\text{buffer} = \text{aad} \parallel \text{nonce} \parallel \text{ciphertext} \parallel 64$,
- ❖ Assume attacker observes on the wire aad , nonce , ciphertext with
 - $\text{len}(\text{aad}) = 8$ (hence $\text{uint64}(\text{len}(\text{aad}) * 8) = 64$)
 - $\text{len}(\text{nonce}) = 16$,
 - $\text{len}(\text{ciphertext}) = 536870928$ (doesn't matter, just large value)
- ❖ Attacker creates:
 - $\text{newAadSize} := 536870920$ (hence $\text{uint64}(\text{newAadSize} * 8) = 64$ because of integer overflow)
 - $\text{newAad} := \text{buffer}[:\text{newAadSize}]$
 - $\text{newNonce} := \text{buffer}[\text{newAadSize} : \text{newAadSize} + 16]$
 - $\text{newCiphertext} := \text{buffer}[\text{newAadSize} + 16:]$
- ❖ The attacker can create a *new* set of aad , nonce , ciphertext (and hence plaintext) with *valid* HMAC *without* knowing the HMAC key.

Go-jose's Multiple Signatures Verify()

```
for _, signature := range obj.Signatures {  
    ...  
    err := verifier.verifyPayload(input, signature.Signature, alg) (1)  
    if err == nil {  
        return obj.payload, nil  
    }  
}
```

(1): If **one** of the signatures is valid; `Verify()` method returns the payload

Go-jose's Multiple Signatures

- ❖ If **one** of the signatures is valid; `Verify()` method returns the payload
- ❖ What's wrong?
 - The signature not only covers the payload but also covers the **integrity of *protected header***.

header	.	payload	.	signature
--------	---	---------	---	-----------

Exploitation

1. Attacker observes a protected header and payload with valid signature.
2. Attacker creates multiple signatures:
 - a. The 1st one with invalid protected header (e.g. a new JWK public key) with invalid signature.
 - b. The 2nd one has valid protected header and valid signature that he captured in step 1.
3. The victim calls `Verify()` method, the method returns **no** error because the 2nd signature is valid; the victim starts using the **attacker-injected** 1st protected header.

```
{“payload”:”...”, “signatures”:  
[ {“protected”:”jwk RSA key”, “payload”:”...”, “header”: {“kid”:”...”},  
  “signature”:”Invalid signature”},  
  {“protected”:”...”, “header”: {“kid”:”...”}, “signature”: “valid signature”} ] }
```

Galois Counter Mode

- ❖ Authenticated Encryption With Associated Data (AEAD)
- ❖ GCM is fragile but its implementations were rarely checked.

Galois Counter Mode

Encryption Key:	K
Authentication key:	$H = E(K, 0^{128})$
Counter :	$Y_0 = IV - 12 \text{ bytes} \parallel 0^{31}1$
Plaintext:	$P[0]$ 16- byte $P[1]$ 16-byte
Ciphertext:	$C[0] = P[0] \oplus E(K, (Y_0 + 1) \% 2^{32})$ $C[1] = P[1] \oplus E(K, (Y_0 + 2) \% 2^{32})$
Finite Field $GF(2^{128})$:	polynomial modulo $1 + x + x^2 + x^7 + x^{128}$, operation $*$
Authentication tag :	$((C[0]*H \oplus C[1]) * H) \oplus \text{length}(P) * H \oplus E(K, Y_0)$ $= C[0]*H^3 \oplus C[1]*H^2 \oplus \text{length}(P)*H \oplus E(K, Y_0)$

OpenSSL GCM's Wrapper

Safe code:

```
EVP_CIPHER_CTX_ctrl(ctx, EVP_CTRL_GCM_SET_TAG, 16, auth_tag.data());
```

Vulnerable code:

```
EVP_CIPHER_CTX_ctrl(ctx, EVP_CTRL_GCM_SET_TAG, auth_tag.size(), auth_tag.data());
```

auth_tag is what you get on the wire; it's under **attacker's control**.

Auth. Tag Truncation Attack: Attacker sends **1** byte auth_tag

GCM's Wrapped Around Counter

- ❖ $Y_0 = \text{IV} - 12 \text{ bytes} \parallel 0^{31}1$
- ❖ $C[0] = P[0] \oplus E(K, (Y_0 + 1) \% 2^{32})$
- ❖ $C[1] = P[1] \oplus E(K, (Y_0 + 2) \% 2^{32})$
- ❖ After 2^{32} blocks, the counter will be wrapped around causing counter collision
→ **leaks plaintext and authentication key.**
- ❖ This is different from usual IV-reuse issue because it happens *even if* users use *different* IVs.

OpenSSL, BouncyCastle, Conscrypt, OpenJDK8

- ❖ OpenSSL ✓
- ❖ Conscrypt ✓
- ❖ BouncyCastle ✗
- ❖ OpenJDK8 ✗
- ❖ BouncyCastle & OpenJDK8 *missed* the critical security check:
 - Especially dangerous in Java Cipher *streaming* API.

Classic Timing Vulnerability in OpenJDK8

```
for (int i = 0; i < tagLenBytes; i++)  
    if (computedTag[i] != expectedTag[i])  
        throw new AEADBadTagException("Tag mismatch!");
```

Authentication bypass *once* is *not* interesting; attacker wants *authentication key*

Classic Timing Vulnerability in OpenJDK8

- ❖ Authentication bypass *once* is *not* interesting; attacker wants *authentication key*
- ❖ Joux's "Forbidden IV" Attack [1]
 - *Encryption's* input is under our (users) control
 - *NOT* exploitable in practice, unless users shoot themselves in the foot
 - *NIST fixed it since 2007*
- ❖ Decryption's input is under *attackers control*
 - Exploitable in practice

Attacker chooses collided IVs in **decryption**

- ❖ Sends 2 pairs with collided IV to *decryption oracle*:
 - (IV, C1)
 - (IV, C2)
 - $\text{length}(C1) = \text{length}(C2) = 16$
 - $C1 \oplus C2 = \mathbf{1}$
- ❖ In particular: **IV = 0^{16} , C1 = 0^{16} , C2 = $0^{15}1$**
- ❖ Use previous *timing-attack* to figure out the auth tags authTag1 of (IV, C1), authTag2 of (IV, C2)

Attacker chooses collided IVs in **decryption**

$$\text{authTag1} = E(K, Y0) \oplus (C1 * H^2 \oplus \text{length}(C1) * H)$$

$$\text{authTag2} = E(K, Y0) \oplus (C2 * H^2 \oplus \text{length}(C2) * H) \text{ where } H \text{ is authentication key}$$

$$\text{authTag1} \oplus \text{authTag2} = (C1 \oplus C2) * H^2 = \mathbf{1} * H^2 = H^2$$

Finding a square root in $GF(2^{128})$ is enough to find H. Happy hacking!

Extra Bugs

GCM Short Tag Attack

- ❖ Short tag attack [1] → **leaks authentication key**
- ❖ Safe default should be 16-byte auth tag

[1] Niels Ferguson. “Authentication weaknesses in GCM”. NIST Comment, 2005

Check safe default

- ❖ Golang: 16-byte ✓
- ❖ BoringSSL: 16-byte ✓
- ❖ Conscript ✗
 - `cipher.init(Cipher.ENCRYPT_MODE, new SecretKeySpec(key, AES), new IvParameterSpec(encryptCounter));`
 - Uses **12-byte** auth tag
 - Cites RFC 5084. Whose fault?
- ❖ Search for “RFC 5084”; found a few more instances of it.

References

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Thanks for your attention!

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