# UNDERSTANDING SECURITY MISTAKES DEVELOPERS MAKE

Qualitative Analysis from Build It, Break It, Fix It

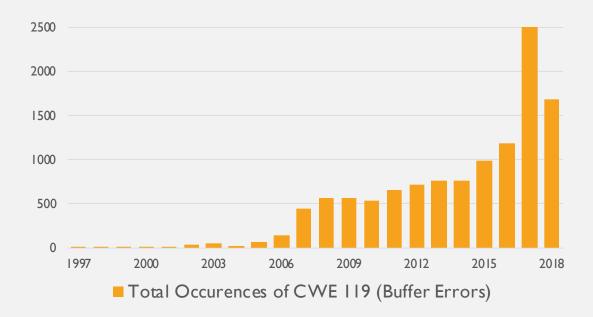
Daniel Votipka, Kelsey Fulton, James Parker, Matthew Hou, Michelle Mazurek, and Mike Hicks

University of Maryland

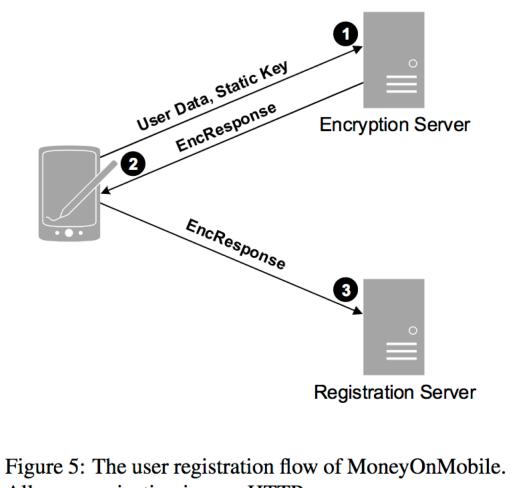


## MANY REAL VULNERABILITIES ARISE FROM "SOLVED" PROBLEMS

- Buffer overflows
- SQL injection
- Bad randomness
- Static keys



# From Reaves et al., "Mo(bile) Money, Mo(bile) Problems," USENIX 2015.



All communication is over HTTP.

#### Author of Linux.Encoder Fails for the Third Time, Ransomware Is Still Decryptable

Lucky Linux server admins are lucky, ransomware is still a dud, fails to properly hide its encryption key

Jan 5, 2016 22:10 GMT · By Catalin Cimpanu 🕑 · Share: 🥌 F 🛉 😏 8 +

#### Security

**Q** 31

# Insane blackhats behind world's most expensive ransomware 'forget' to backup crypto keys

Only Linux victims can decrypt warped \$247,000 BlackEnergy module - and then only maybe

Ransomware Developer Asks Security Researcher for Help in Fixing Broken Crypto

By Catalin Cimpanu

🛅 November 16, 2016 🛛 12:55 PM 🛛 🜉 10

Fabian Wosar, Emsisoft security researcher, is facing a moral dilemma like very few security researchers have faced before.

## BIZ & IT TECH SCIENCE POLICY CARS GAMING &

#### WIDE OPEN -

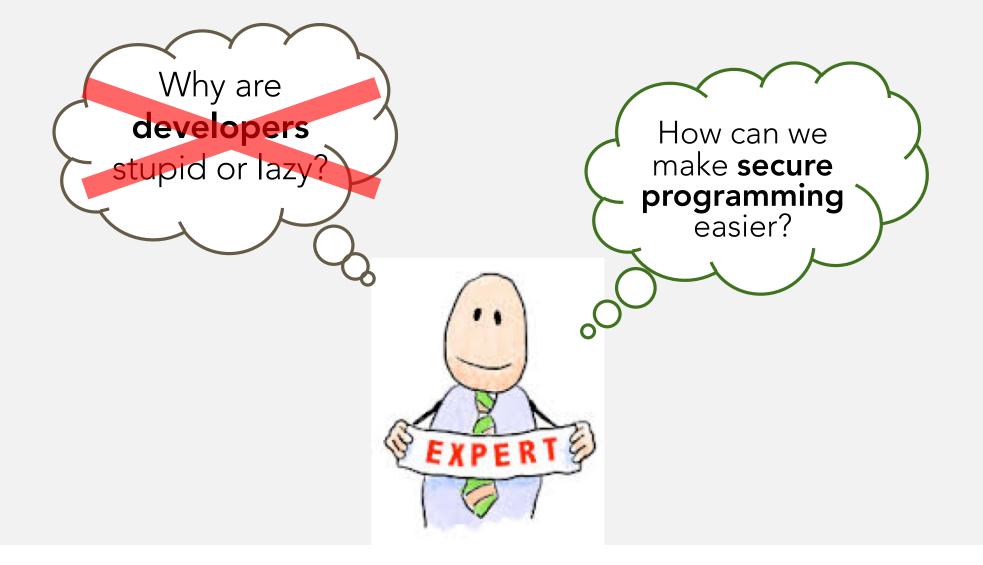
# Cryptography failure leads to easy hacking for PlayStation Classic

Plug-and-play hardware lacks even basic functional security for crucial bootrom.

KYLE ORLAND - 12/10/2018, 12:03 PM

**ars** TECHNICA

"... hackers found that the most sensitive parts of the system are signed and encrypted solely using a key that's embedded on the device itself, rather than with the aid of a private key held exclusively by Sony."



# SOME POSSIBLE SOLUTIONS

- Better languages
- Better APIs
- Better documentation
- More education

- Static, dynamic analysis tools
- Threat modeling / design
- Open source, bug bounties

• Etc.

But how to prioritize, improve effectiveness?

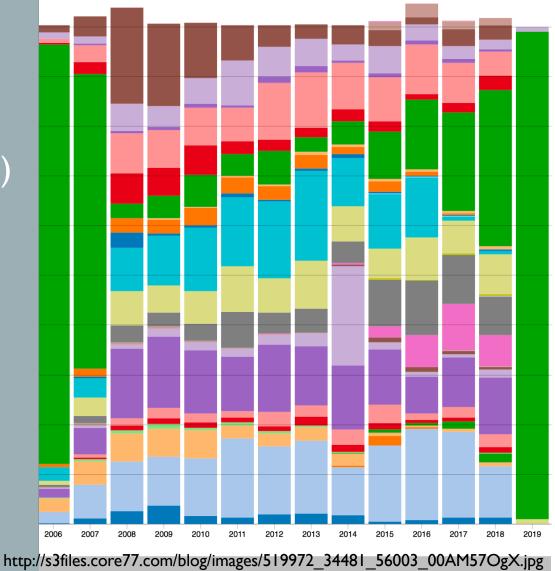
# We need to understand causes and prevalence of vulnerabilities.

But measuring this is hard.

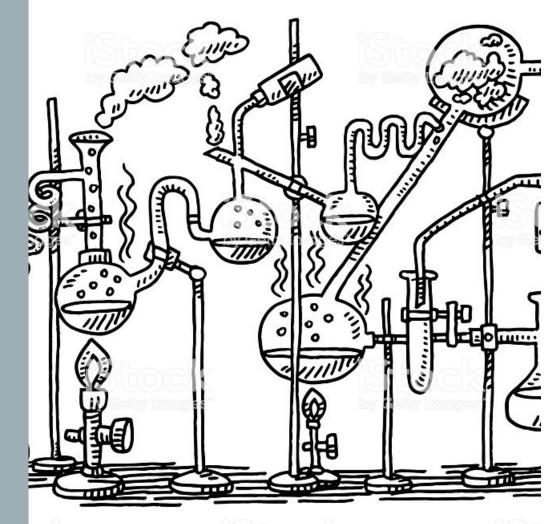
# I. Field studies







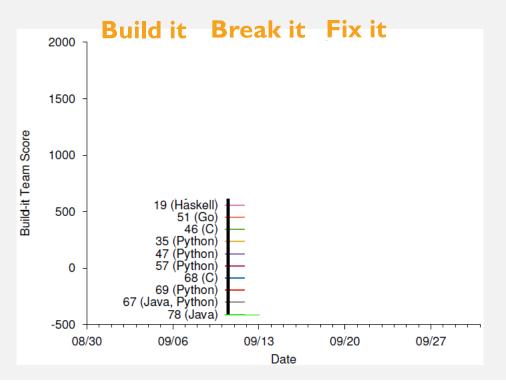
- I. Field studies
- 2. Field measures (CVEs, etc.)
- 3. Lab studies



http://media.istockphoto.com/vectors/chemistry-experiment-laboratory-drawing-vector-id514323963

# BUILD IT, BREAK IT, FIX IT

- Secure development contest
- Build to spec
- Then break other teams
- Incentive design is important!



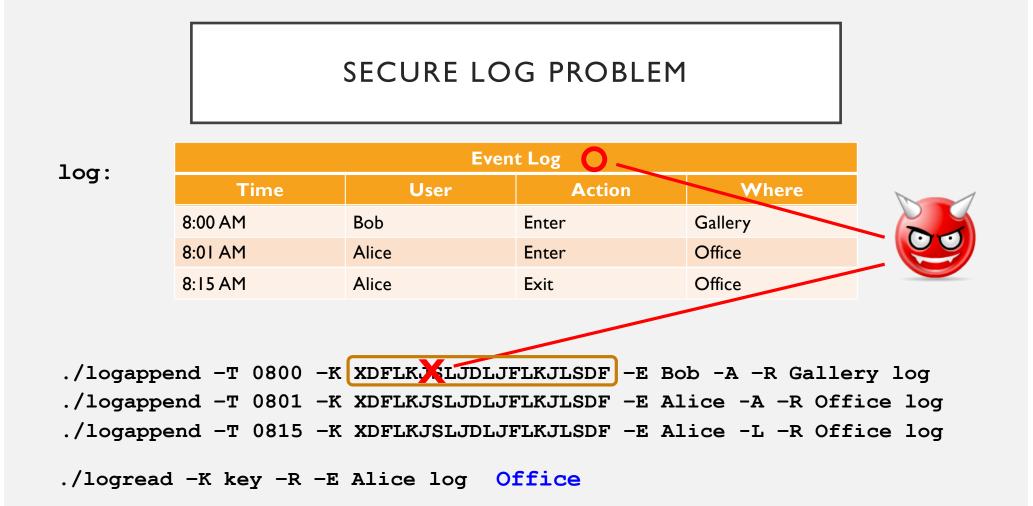
Ruef et al., CCS 2016

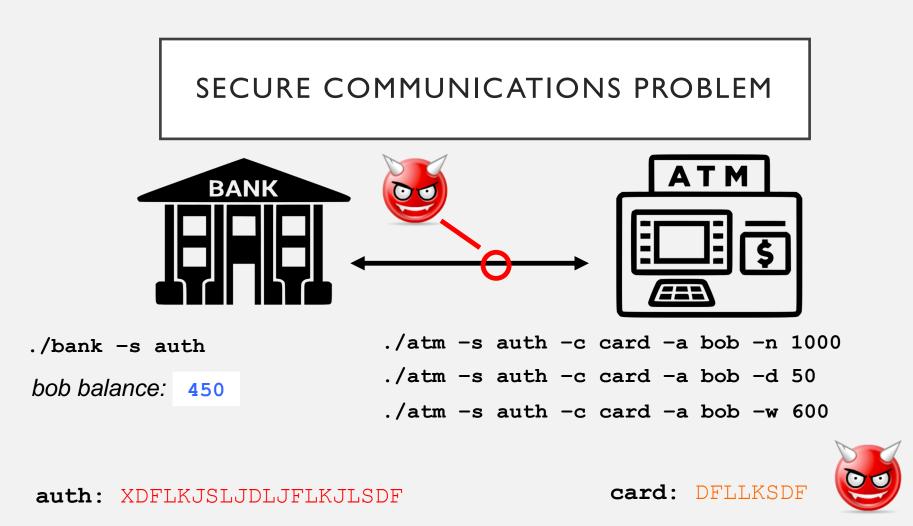
#### BUILDERS

#### BREAKERS

Make it performant Make it secure Prefer security to correctness Attack breadth of submissions Find unique vulnerabilities More control than field studies. More realistic than lab studies.

Result: Rich data about vulnerability introduction.





# SECURE DATA SERVER PROBLEM

```
as principal admin password "admin" do
    create principal alice "alices_password"
    set msg = "Hi Alice. Good luck in Build it, Break it, Fix it!"
    set delegation msg admin read -> alice
    return "success"
***
as principal alice password "alices_password" do
    return msg
***
as principal bob password "bobs_password" do
    return msg
***
```

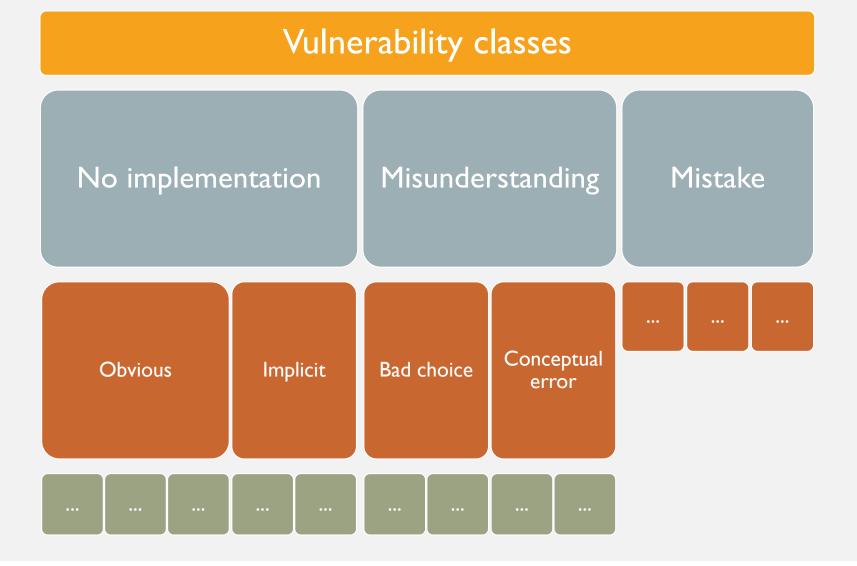
# ANALYSIS APPROACH

- Examine each project and each vulnerability in detail
  - Breaker-identified and researcher-identified
- Iterative open and axial coding
  - Two independent coders; high reliability
- 76 projects, more than 800 vulnerabilities
- Qual and quant analysis on resulting categories

#### **VULNERABILITIES**

#### PROJECTS

Vuln type Severity Chained Discovery difficulty Exploit difficulty Modularity Comments Meaningful var. names Minimal trust Economy of mechanism

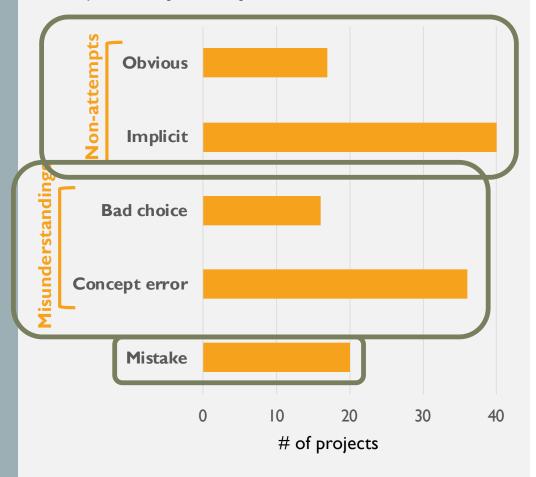


# RESULTS

#### PREVALENCE

Non-attempts >> mistakes Misunderstandings >> mistakes Implicit >> obvious Concept errors >> bad choices

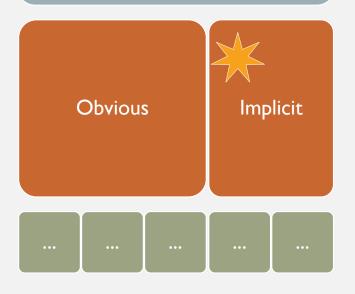
### Projects (of 76) that introduced ...



# COMPARING PROBLEMS

- Mistakes most common for secure server, then ATM (problem complexity)
- Implicit issues, concept errors in the ATM problem (lots of unstated requirements, lots of moving parts)
- Bad choices in the secure log problem (why?)

### No implementation



#### **Obvious**

- No encryption (log, ATM)
- No access control (server)

#### Implicit

- Side channels
- No MAC
- No nonce
- No checking delegation chain (server)

Bad choice

- Weak encryption algo (e.g., WEP)
- Unkeyed function
- strcpy



- Subset of necessary
  - MAC only per line
  - MAC of key instead of log data
  - TLS w/o client authentication (ATM)



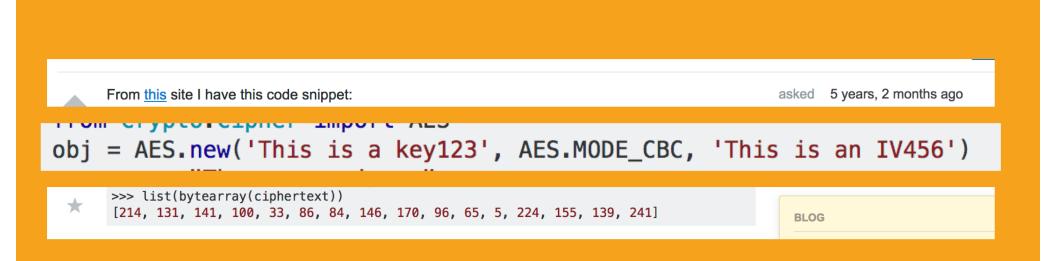
- Misuse of library/API
  - Access control library can't handle loops in delegation list
  - Used SQLCipher but turn off automated MAC





- Fixed instead of random
  - Hardcode key, IV, password





# Stack Overflow plus bad documentation assumptions ... oops.

- Fixed instead of random
  - Hardcode key, IV, password
- Insufficient randomness
  - Nonce overflow
  - IV counts up
  - Nonce timestamp window too large



- Bad NOT in nested conditionals
- Uncaught exception on replay
- Ignore error from wrong nonce
- Null pointer issues



# THINKING ABOUT SOLUTIONS

- Improve abstraction levels in APIs
  - Semantic primitives
- Improve documentation
  - Clarify what you can(not) copy/paste
  - No mysterious error messages
- Tools and automation
  - Wizards, API misuse detection, semantic analysis

# MORE ANALYSIS COMING SOON!

- Relating features (modularity, comment quality, language used, etc.) to vulnerability types and quantities
- Factors related to likelihood of vulnerability being found
- Insight into contest incentives/improvements

Understanding developer errors is hard; BIBIFI is one useful design point. Vulnerabilities arise from nuanced security properties. Abstractions and documentation matter (and not just in lab studies).

Consider joining our participant panel! https://ter.ps/SecPros

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